

# Investigating the Impact of Different Graph Representations for Relation Extraction with Graph Neural Networks

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## Abstract

Graph Neural Networks (GNNs) have been applied successfully to various NLP tasks, particularly Relation Extraction (RE). Even though most of these approaches rely on the syntactic dependency tree of a sentence to derive a graph representation, the impact of this choice compared to other possible graph representations has not been evaluated. We examine the effect of representing text through a graph of different graph representations for GNNs that are applied to RE, considering, e.g., a fully connected graph of tokens, of semantic role structures, and combinations thereof. We further examine the impact of background knowledge injection from Knowledge Graphs (KGs) into the graph representation to achieve enhanced graph representations. Our results show that combining multiple graph representations can improve the model's predictions. Moreover, the integration of background knowledge positively impacts scores, as enhancing the text graphs with *Wikidata* features or *WordNet* features can lead to an improvement of close to 0.1 in  $F_1$ .

**Keywords:** Relation Extraction, Graph Neural Networks, Background Knowledge

## 1. Introduction

The task of Relation Extraction (RE) consists of predicting the relation between two entities mentioned in a text. It represents an essential subtask for Information Extraction from text, and the result is used in several downstream tasks such as Question Answering (Yu et al., 2017; Xu et al., 2016) or Knowledge Base Population (Nguyen et al., 2018). Recently, approaches based on LSTMs (Hochreiter and Schmidhuber, 1997) and Transformers such as *BERT* (Devlin et al., 2019) have achieved state-of-the-art performance on RE by exploiting contextual information contained in the text around the entities (Wang and Yang, 2020; Baldini Soares et al., 2019; Wu and He, 2019).

A separate line of works makes use of Graph Neural Networks (GNNs), using neural network-based techniques to process graph-structured inputs. GNNs have been applied to RE, typically relying on the syntactic dependency tree of a sentence as graph representation. It has been argued that relying on a syntactic dependency tree i) facilitates dealing with long-distance phenomena (Tian et al., 2021; Miwa and Bansal, 2016), and ii) increases the robustness and generalizability of models (Xu et al., 2015; Marcheggiani and Titov, 2017).

So far, most GNN approaches relied on the syntactic dependency tree of a sentence as a graph, and the impact of different graph representations has not been systematically evaluated. To address this gap, in this work, the impact of different graph representations, as well as combinations thereof, are investigated on three separate datasets.

Most RE approaches do not take into account

background knowledge, e.g., from Knowledge Graphs (KGs). GNN-based approaches for RE generally emphasize on the graph representation of sentences (e.g., syntactic trees), and do not use the entity information and the graph context contained in external KGs. However, KGs may provide valuable knowledge about the entities for the RE task (Sun et al., 2020). Moreover, if we train a model such that it can make use of background knowledge, then, under some circumstances, this enables to improve the performance of a model without full retraining. For example, if a fact is missing that a model could use to correctly classify a relation, or if a wrong fact leads to a model incorrectly classifying a relation, than adding or replacing that fact can lead to the model making better predictions.

Therefore, in addition to different graph representations of the sentence, we also investigate enhanced graph representations by injection of KG facts into these graph representations by adding nodes and edges from the KG.

We show that combining multiple graph representations can outperform the models that only use the regular syntactic dependencies. Furthermore, we show that incorporating information from KGs like *Wikidata* (Vrandečić and Krötzsch, 2014) or *WordNet* (Fellbaum, 1998) improves results significantly.

## 2. Related Work

The integration of structured information, such as syntactic dependencies (Tian et al., 2021), semantic dependencies (Chan and Roth, 2011), and back-

ground knowledge (Zhang et al., 2021; Peters et al., 2019; Tokuhsa et al., 2022; Wang and Pan, 2020; Sun et al., 2020; Wang and Pan, 2020), is an important topic in NLP.

Recently, much attention has been paid to the incorporation of KG information in language models (Yasunaga et al., 2022; Peters et al., 2019; Tokuhsa et al., 2022). For example, Yasunaga et al. (2022) use a joint language-knowledge foundation model in order to allow the NLP component to incorporate facts from the KG.

While this integration can be implemented as a training task (Yasunaga et al., 2022; Tokuhsa et al., 2022) or by finetuning and adapting pre-trained linguistic models (Houlsby et al., 2019; Wang et al., 2020), this usually requires complex architectures and comes with increased computational costs (Hamilton et al., 2022).

Another option is to directly operate on the symbolic graph structure by encoding the information in a graph and then processing it with Graph Neural Networks (GNNs) (Zhang et al., 2018a). GNNs allow to directly learn over graph structure (Dai et al., 2016; Gori et al., 2005; Li et al., 2016; Scarselli et al., 2009; Hamilton et al., 2017) and can be easily combined with standard neural network layers (Deferrard et al., 2016; Gong and Cheng, 2019).

One of the first GNN approaches was proposed by Kipf and Welling (2016), namely a Graph Convolutional Network (GCN), followed by the extension Relational Graph Convolutional Network (R-GCN) (Schlichtkrull et al., 2018), that takes into account edge types. Furthermore, the Relational Graph Attention Network (R-GAT) (Busbridge et al., 2019) adds an attention mechanism to the R-GCN model. GNNs have been applied to a variety of tasks, such as Link Prediction (Schlichtkrull et al., 2018), Neural Machine Translation (Bastings et al., 2017; Marcheggiani et al., 2018), and Semantic Role Labeling (Marcheggiani and Titov, 2017).

Zhang et al. (2018a) have been one of the first to apply GNNs to RE. Their model applies a GNN encoder over syntactic dependency paths with unlabeled edges, and achieves comparable results to approaches based on bidirectional LSTMs and LLMs. Guo et al. (2019) and Tian et al. (2021) extended the use of GNNs for RE by applying a GNN with an attention mechanism and the capacity to encode labeled edges. Nadgeri et al. (2021), instead, explores the integration of external textual information (e. g., from *Wikidata*) into a GNN model for RE.

Recently, Yu et al. (2022) have shown linguistic knowledge fusion for downstream tasks by comparing different kinds of graph structures for several tasks in the GLUE benchmark. They investigate syntactic dependencies, semantic dependencies, binary balance trees, and linear chains of tokens.

The work by Yu et al. (2022) does not investigate the impact of the representations on RE approaches and previous work on RE still mainly focuses on syntactic dependency trees. Therefore, the literature lacks a thorough evaluation of different graph structures and their combinations for RE with GNNs.

We present a deep investigation of several graph representations for the RE task and analyze them individually and in combinations. We build upon the research conducted by Yu et al. (2022) as we investigate different graph representations for RE. Furthermore, we go beyond by examining enhanced graph representations that incorporate KG facts.

### 3. Models and Graph Representations

In our experiments, we utilize a GNN architecture comprising two stacked GNN layers with a linear layer for relation classification. The architecture is shown in Figure 1.

The GNN layers encode the graph representation of the input sentence containing the two entities to be classified. We use Glove token embeddings, or a pre-trained but non-trainable BERT to derive token embeddings, and RDF2Vec for the KG entities. These embeddings serve as node features for the given graph.

To focus this investigation on the different graph representations, we decided to freeze the encoding model and do not investigate trainable encoders, like an end-to-end trainable BERT encoder, to derive token embeddings. GNN-based RE models that use an end-to-end trainable encoder are able to achieve state-of-the-art performance (Zhang et al., 2018a; Guo et al., 2019; Tian et al., 2021).

After the two GNN layers, the resulting representations of the subject and object entities are used as input to the linear classification layer. In the case of multi-word entities, we rely on the representation of the token with the largest number of outgoing syntactic dependencies.

#### 3.1. Graph Representations

In order to apply this GNN model for RE, we represent tokens as nodes and connect them through (typed) edges to obtain a graph. The investigated graph structures are:

- 1) Tokens connected in a linear chain (*chain*), in the same order as they occur in the text.
- 2) Every token connected to every other token, what leads to a fully connected graph (*fully*) and allows every token to access the features of every other token.
- 3) Tokens connected according to syntactic dependencies (*syn*).

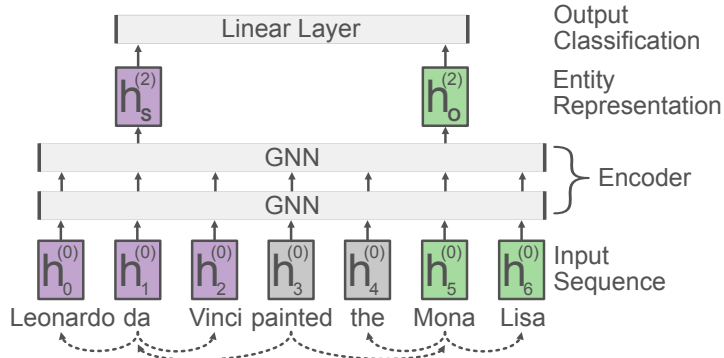


Figure 1: GNN model architecture. The model operates over a given graph with given input node features  $h_i^0$  that are derived by embedding the token or KG entity by a suitable embedding model.  $h_i^{(l)}$  denotes the features of token  $i$  at layer  $l$  of the GNN. In this context,  $h_s^{(2)}$  and  $h_o^{(2)}$  denote the feature representation of subject and object entity after two GNN layers.  $h_s^{(2)}$  and  $h_o^{(2)}$  are then feed into the linear layer for relation classification.



Figure 2: An example of a graph that combines the three graph representations chain, syn, and sem (colored orange, green, purple).

4) Tokens connected through higher order syntactic dependency relations (*highsyn*) according to Tian et al. (2022). Here, tokens are related if there are at most two tokens in between when traversing the syntactic dependency tree, directly connecting tokens that are syntactically close. We refer to Tian et al. (2022) and App. A for more details.

5) Tokens are connected according to their semantic dependencies (*sem*) in the form of the latent PropBank-based (Palmer et al., 2005) predicate argument structure derived by means of Semantic Role Labelling (Shi and Lin, 2019).

We evaluate all possible combinations of these methods. An example graph is shown in Figure 2.

### 3.2. Graph Representations with Additional Background Knowledge

We investigate the integration of background knowledge from a KG into the graphs. To do so, new nodes are created, representing the entities involved in the relations. The node features are derived from the background KG (*nodes*). These nodes are then connected to the corresponding entity mentions. We only connect subject and object entity mentions to their corresponding KG entities. Additionally, we consider adding the shortest paths (*s.p.*) to the graph. We use the shortest path between subject and object entity in the KG, and include any external entity present on these

paths as additional nodes, as well as any edge connecting them. We refrain from explicitly adding an edge between a node on the shortest path and any node representing an entity mentioned in the text. An example is shown in Figure 3.

## 4. Experiments

We investigate the impact of using different graph structures as graph representations on the task of RE by training and evaluating multiple GNN models.<sup>1</sup>

In order to derive syntactic dependencies, we rely on Spacy,<sup>2</sup> while for semantic dependencies we make use of the AllenNLP library<sup>3</sup> described in (Gardner et al., 2018). As node features, we use 100 dimensional *Glove* embeddings<sup>4</sup> (Pennington et al., 2014), or 768 dimensional contextual *BERT* embeddings (Devlin et al., 2019).

We automatically determine the best GNN hyperparameter settings using the hyperparameter

<sup>1</sup>We use PyTorch Geometric to implement our GNNs, [github.com/pyg-team/pytorch\\_geometric](https://github.com/pyg-team/pytorch_geometric).

<sup>2</sup>See [spacy.io/](https://spacy.io/).

<sup>3</sup>See [github.com/allenai/allennlp](https://github.com/allenai/allennlp).

<sup>4</sup>We also experimented with the 300 dimensional embeddings, and found the results to be interchangeable. For runtime optimization reasons, we opted for the lower dimensional embeddings in the final experiments.

search framework ASHA (Li et al., 2020), which applies intelligent early-stopping and supports large-scale parallelization. The main hyperparameter of our model is the type of the GNN layers (i.e., GCN, R-GCN, R-GAT) as described in Section 2. Furthermore, these models have hyperparameters like the dimensionality of the GNN layers and linear layers (64, 120, 240), the learning rate (8 samples from  $10^{-3}$  to  $10^{-5}$ ), and the batch size (32, 64, 128). In addition, we evaluate the impact of i) adding reverse edges, ii) adding self-loops to each node such that its previous feature vector can be accessed by itself, and iii) exploiting the labels of edges.

We used the  $F_1$  score as the criterion to select the best model. Since unpromising runs are terminated at an early stage, not all model configurations are trained until convergence and evaluation results are not produced for all the considered model configurations.

We evaluate the graph representations on two English RE datasets that are linked to *Wikidata* and on the commonly used RE benchmark *SemEval 2010 Task 8* dataset to validate our models.

The required property of the evaluation datasets was that all subjects and objects of a relation are annotated with their corresponding *Wikidata* ID, such that background information can be used. However, there is a lack of RE datasets that are annotated with *Wikidata* entities as most datasets are annotated with *Freebase* entities and relations (Mintz et al., 2009). Therefore, we created our own datasets based on *FewRel* and *T-REx*.

Moreover, to validate that our models are solving the RE task sufficiently, we run the standard evaluation without background knowledge on the *SemEval 2010 Task 8* dataset.

In detail, we consider the following datasets:

**1) FewRel (custom):** *FewRel* (Han et al., 2018; Gao et al., 2019) is a large RE dataset with entity mentions and relations annotated with their corresponding *Wikidata* IDs. It was created through a combination of distant supervision and human annotation. Originally developed for few-shot RE, we repurpose it for standard RE by merging its `train` and `val` splits. These splits encompass sentences expressing 64 and 16 distinct relations, each with 700 examples, totaling 56,000 sentences. The combined dataset is then randomly split into `train/dev/test` splits with percentages 70/15/15. In *FewRel*, all subjects and objects of a relation are annotated with their corresponding *Wikidata* ID, and, therefore, there cannot be a subject or object which has no *Wikidata* ID in our *FewRel (custom)* dataset, too.

**2) T-REx (custom):** We randomly sampled 1000 sentences for each relation occurring at least 1,000 times from the *T-REx* dataset (Elsahar et al., 2018), which was created by an automatic alignment of

*Wikipedia* abstracts and *Wikidata* triples. We only selected sentences in which both, subject and object are annotated with *Wikidata* IDs. Therefore, all subjects and objects of a relation are annotated with their corresponding *Wikidata* ID. This dataset contains 228,000 sentences expressing 228 different relations.

**3) SemEval 2010 Task 8:** This dataset consists of 8,000 human-annotated training and 2,717 human-annotated test sentences with a relation between two given nominals. We use 20% of the train set for validation (Hendrickx et al., 2010). However, the publicly available test set was not modified to ensure comparability to other work on RE. Since this dataset is not annotated with any KG IDs, we use it only to evaluate the different types of graph representations for RE, and not the knowledge injection.

As background knowledge, we rely on two KGs, namely *Wikidata*<sup>5</sup> (Vrandečić and Krötzsch, 2014) and *WordNet* (Fellbaum, 1998). *Wikidata* is build by many editors and partially automatic. It encompasses data about entities such as people, places, organizations, or abstract topics, along with details about their interconnections and relationships. *WordNet* is a manually created lexical database that categorizes nouns, verbs, adjectives, and adverbs into synsets. These synsets are connected through conceptual-semantic and lexical relations, forming a KG that captures the interconnections between different linguistic elements.

The features for the added KG nodes are derived via *RDF2Vec* (Ristoski and Paulheim, 2016).<sup>6</sup> *RDF2Vec* is a method that derives embeddings for the entities and relations in a KG. In case that the KG contains facts that are relations-to-be-predicted, they are removed from the dataset, so they do not affect the embeddings. We remove triples contained in the RE datasets from our *Wikidata* graph before we derive the embeddings. No triples needed to be removed to derive the *WordNet* features, as no relation in *WordNet* can inadvertently reveal the relations that will be predicted for any of our datasets. The derived features share the same dimensionality of the other nodes' embeddings and are used as vector of newly created nodes which are connected to their associated entity mention's tokens.

For *Wikidata*, the integration of shortest paths between entities in KGs can be valuable for RE. Therefore, nodes are created for every entity on the path between the mentions, and connected among themselves, as shown in Figure 3. In the majority of cases, the shortest paths consist of only one

<sup>5</sup>We use the *Wikidata* dump from October 2022.

<sup>6</sup>*RDF2Vec* embeddings are trained using the *jRDF2Vec* implementation described by Portisch et al. (2020), <https://github.com/dwslab/jRDF2Vec>.



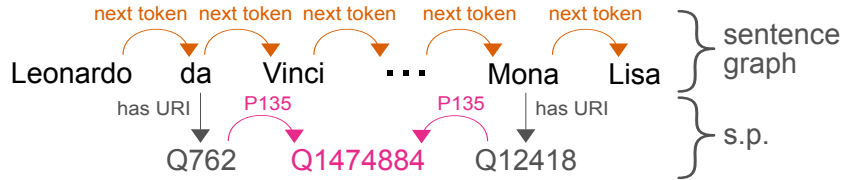


Figure 3: Integration of the shortest path (shown in pink) between *Leonardo da Vinci* and *Mona Lisa* in Wikidata into the chain graph. The Wikidata entity IDs *Q762*, *Q12418*, and *Q1474884* represent *Leonardo da Vinci*, *High Renaissance*, and *Mona Lisa*, whereas the Wikidata property ID *P135* expresses the *movement* relation.

entity positioned between the subject and object of the relation intended for classification.

We evaluated two simple models, both using a feedforward neural network with two layers and a classification layer (denoted as *Linear-NN*), to compare our GNN models that encode graph structure against those operating on text-based embeddings. One model takes as input the concatenation of the word embeddings of the two entity mentions, while the second one uses *RDF2Vec* features for subject and object.

Our code is available on GitHub.<sup>7</sup>

## 5. Results

The best performing model across all experiments is based on a two layer R-GCN encoder with self-loops and reverse edges, and a hidden dimension of 120 (*Glove*), respectively 240 (*BERT*) for the GNN layers and linear layers. The model is trained with a batch size of 64 and a learning rate of 0.0001.

**Graph Representations** Our results, shown in Table 1, Table 3, and Table 4, show that the models using *BERT* features perform better compared to those using *Glove* features for all graph representations. The input graph representations do not lead to consistent performance across all datasets.

The evaluation results of the graph structures on *FewRel (custom)*, displayed in Table 1, shows that the best performance is reached by using syntactic dependencies with an  $F_1$  score of 0.754, followed by higher order syntactic dependencies ( $F_1$  of 0.745), and by the linear chain ( $F_1$  of 0.703). Regarding the models that operate on a combination of multiple graph representations, the combination of syntactic dependencies and the fully connected token graph leads the best results and achieves an  $F_1$  score of 0.764.

On the *T-REx (custom)* dataset, the evaluation scores are shown in Table 3, the best performance is achieved by the model operating over syntactic dependencies with an  $F_1$  score of 0.697, followed by the fully connected graph ( $F_1$  of 0.693) and by the

linear chain ( $F_1$  of 0.689). For the combined graph representations, the combination of the linear chain and higher order syntactic dependencies shows the best results with an  $F_1$  score of 0.761.

The scores for the *SemEval* dataset, shown in Table 4, show that the best performance is reached by a model operating over the graph of syntactic dependencies with an  $F_1$  score of 0.786. The second-best model uses the higher order dependencies ( $F_1$  of 0.766), and the third-best model uses the semantic dependencies ( $F_1$  of 0.745). For the combined representations, the combination of syntactic dependencies and semantic dependencies shows the best results with an  $F_1$  score of 0.786.

### Graph Representations with Additional Background Knowledge

The impact of adding KG features to the graph consisting of the fully connected graph and the syntactic dependency graph (denoted *fully+syn*) on the performance of the models is shown in Table 2 for the *FewRel (custom)* dataset and the *T-REx (custom)* dataset. The *SemEval* dataset was not evaluated with additional KG features, as the entities in this dataset are not linked to a KG.

The additional *Wikidata* or *WordNet* features lead to an improvement of the scores in all cases.

All GCN models that use *Wikidata* or *WordNet* features outperform the NN baselines that use *Wikidata RDF2Vec* features only or *word embedding* features only.

On the *FewRel (custom)* dataset, the *BERT* model that uses the combined graph of syntactic dependencies and the fully connected graph can be improved from an  $F_1$  score of 0.764 to an  $F_1$  of 0.82 (additional Wikidata nodes), 0.859 (additional Wikidata shortest path), respectively 0.763 (additional WordNet nodes) by using additional background knowledge.

By adding additional background knowledge to the combined graph of syntactic dependencies and the fully connected graph, the  $F_1$  scores of the *BERT* model on the *T-REx (custom)* dataset improve from 0.714 to 0.746 (additional Wikidata nodes), 0.791 (additional Wikidata shortest path), respectively 0.729 (additional WordNet nodes).

<sup>7</sup>See [github.com/Nolanogenn/re\\_with\\_gcn](https://github.com/Nolanogenn/re_with_gcn).

Table 1: General evaluation of the different graph representation and their combinations on the *FewRel (custom)* dataset.

Graph Representation	Glove			BERT		
	$F_1$	$P$	$R$	$F_1$	$P$	$R$
chain	0.44	0.445	0.468	0.703	0.704	0.71
fully	0.484	0.476	0.515	0.699	0.705	0.71
syn	0.566	0.566	0.579	0.754	0.757	0.757
sem	0.388	0.407	0.418	0.667	0.666	0.676
highsyn	0.594	0.539	0.612	0.745	0.746	0.749
chain + syn	0.571	0.57	0.589	0.75	0.753	0.754
chain + sem	0.516	0.525	0.533	0.723	0.726	0.728
fully + syn	<b>0.611</b>	<b>0.612</b>	<b>0.627</b>	<b>0.764</b>	<b>0.766</b>	<b>0.767</b>
fully + sem	0.489	0.483	0.516	0.708	0.711	0.715
syn + sem	0.574	0.569	0.591	0.753	0.754	0.756
chain + highsyn	0.574	0.565	0.6	0.745	0.747	0.749
fully + highsyn	0.603	0.6	0.622	0.75	0.753	0.754
highsyn + sem	0.577	0.582	0.608	0.743	0.744	0.748
chain + syn + sem	0.583	0.587	0.6	0.751	0.754	0.754
fully + syn + sem	0.608	0.612	0.623	0.753	0.755	0.757
chain + highsyn + sem	0.578	0.572	0.603	0.745	0.747	0.748
fully + highsyn + sem	0.586	0.576	0.611	0.746	0.749	0.748

Table 2: Evaluation of graph representations enhanced with additional KG features from *Wikidata* and *WordNet* on *FewRel (custom)* and *T-REx (custom)*. The *Glove* models are provided with 100 dimensional embeddings, whereas the *BERT* models are provided with 768 dimensional embeddings.

Model & Graph Representation	Glove			BERT		
	$F_1$	$P$	$R$	$F_1$	$P$	$R$
FewRel (custom)						
Linear-NN: word embeddings	0.277	0.323	0.294	0.382	0.436	0.3
Linear-NN: RDF2Vec embeddings	0.597	0.618	0.606	0.664	0.675	0.669
GCN: syn	0.566	0.566	0.579	0.754	0.757	0.757
GCN: fully + syn	0.611	0.612	0.627	0.764	0.766	0.767
+ <i>Wikidata</i> nodes	0.784	0.778	0.803	0.82	0.823	0.823
+ <i>Wikidata</i> shortest path	<b>0.835</b>	<b>0.834</b>	<b>0.845</b>	<b>0.859</b>	<b>0.86</b>	<b>0.861</b>
+ <i>WordNet</i> nodes	0.684	0.685	0.697	0.763	0.765	0.766
T-REx (custom)						
Linear-NN: BERT	0.082	0.15	0.103	0.239	0.304	0.251
Linear-NN: RDF2Vec	0.438	0.488	0.475	0.506	0.548	0.525
GCN: syn	0.406	0.399	0.451	0.697	0.698	0.72
GCN: fully + syn	0.45	0.436	0.498	0.714	0.708	0.735
+ <i>Wikidata</i> nodes	0.661	0.64	0.712	0.746	0.35	0.776
+ <i>Wikidata</i> shortest path	<b>0.685</b>	<b>0.664</b>	<b>0.734</b>	<b>0.791</b>	<b>0.782</b>	<b>0.814</b>
+ <i>WordNet</i> nodes	0.561	0.572	0.592	0.729	0.73	0.746

Overall, the best result can be achieved when adding the shortest path in *Wikidata* between subject and object to the graph representation.

## 6. Discussion

**Graph Representations** The input graph representations do not lead to consistent performance across all datasets. This might be caused by the sentence structure or sentence complexity in the datasets.

We observe that the models that use *Glove* features show good scores for the combined representation of *fully + syn + sem* across all datasets, and always perform slightly better than the individual representations.

For the *BERT* models, the different representations do lead to different performances across the datasets, and we can not observe a general trend. However, on the *FewRel (custom)* dataset and the *T-REx (custom)* dataset, combining syntactic dependencies with other graph representations leads

Table 3: General evaluation of the different graph representation and their combinations on the *T-REx (custom)* dataset.

Graph Representation	Glove			BERT		
	$F_1$	$P$	$R$	$F_1$	$P$	$R$
chain	0.351	0.362	0.386	0.689	0.695	0.709
fully	0.366	0.359	0.417	0.693	0.696	0.712
syn	0.406	0.399	0.451	0.697	0.698	0.72
sem	0.33	0.338	0.362	0.663	0.665	0.688
highsyn	0.433	0.419	0.483	0.674	0.673	0.703
chain + syn	0.42	0.408	0.465	0.714	0.718	0.731
chain + sem	0.389	0.38	0.431	0.688	0.686	0.711
fully + syn	0.45	0.436	<b>0.498</b>	0.714	0.708	0.735
fully + sem	0.39	0.386	0.433	0.687	0.686	0.712
syn + sem	0.426	0.41	0.472	0.699	0.696	0.721
chain + highsyn	0.431	0.414	0.483	<b>0.761</b>	<b>0.763</b>	<b>0.762</b>
fully + highsyn	0.431	0.411	0.488	0.666	0.66	0.699
highsyn + sem	0.424	0.41	0.477	0.645	0.645	0.693
chain + syn + sem	0.436	0.417	0.483	0.697	0.689	0.721
fully + syn + sem	<b>0.453</b>	<b>0.443</b>	0.497	0.658	0.646	0.689
chain + highsyn + sem	0.43	0.409	0.484	0.653	0.639	0.687
fully + highsyn + sem	0.427	0.407	0.482	0.646	0.63	0.681

Table 4: General evaluation of the different graph representation and their combinations on the *SemEval 2010 Task 7* dataset.

Graph Representation	Glove			BERT		
	$F_1$	$P$	$R$	$F_1$	$P$	$R$
chain	0.686	0.689	0.688	0.715	0.716	0.718
fully	0.656	0.669	0.658	0.69	0.691	0.692
syn	0.756	0.76	0.757	<b>0.786</b>	0.783	<b>0.791</b>
sem	0.705	0.72	0.702	0.745	0.749	0.745
highsyn	0.752	0.758	0.75	0.766	0.769	0.766
chain + syn	0.752	0.757	0.749	0.776	0.775	0.779
chain + sem	0.746	0.752	0.743	0.777	0.777	0.78
fully + syn	0.76	0.766	0.756	0.776	0.775	0.781
fully + sem	0.716	0.722	0.718	0.748	0.75	0.749
syn + sem	0.764	0.768	0.762	<b>0.786</b>	<b>0.788</b>	0.787
chain + highsyn	0.745	0.747	0.746	0.761	0.763	0.762
fully + highsyn	0.742	0.747	0.741	0.771	0.772	0.773
highsyn + sem	0.751	0.754	0.749	0.771	0.77	0.776
chain + syn + sem	0.759	0.765	0.755	0.781	0.779	0.784
fully + syn + sem	<b>0.768</b>	<b>0.773</b>	<b>0.766</b>	0.785	0.785	0.789
chain + highsyn + sem	0.741	0.752	0.747	0.768	0.766	0.775
fully + highsyn + sem	0.754	0.757	0.753	0.764	0.768	0.763

to improved scores compared to using only syntactic dependencies, whereas this worsens the scores on the *SemEval* dataset.

For the *Glove* models, the combination of multiple graph representations generally leads to better scores than using the individual representations. This trend can not be observed for the *BERT*, and we can assume that this information is already encoded in the *BERT* embeddings. Therefore, the graph representations do not provide additional context information, but rather confuse the model

by adding redundant information.

All in all, combinations of graph representations can add additional information that can be used by GNNs for RE. But it must be noted, that the benefit is low and differs depending on the dataset. However, we were able to show that even simple graph representations without linguistic knowledge, like a linear chain of tokens or the fully connected graph of tokens, still lead to adequate models.

Our GNN model is limited to two layers, which leads to a receptive field of two graph hops. There-

fore, models operating over representations that connect distant entities should clearly outperform those models that can only access a certain number of tokens in the graph neighborhood. However, this assumption is not always the case. Therefore, we assume carefully selecting a suitable graph representation instead of simply providing all available tokens might be valuable.

### **Graph Representations with Additional Background Knowledge**

We evaluate different representations acquired through parsing the sentence structure, and enriched by background knowledge.

Adding *Wikidata* information could make a direct comparison seem unfair. The additional KG information could be helpful for the model as they provide additional information about the subject and object entity not expressed in the sentence. But the additional information could also be a drawback to the models. Background knowledge might contain irrelevant information for the task, potentially introducing noise and complicating the model’s focus on relevant features.

In contrast, the integration of *WordNet* features does not add any unfair advantages to the model, as this is commonly done in NLP. Providing additional external resources like *WordNet* information, part-of-speech tags, dependency information, and named entity tags is often done for RE (Shen and Huang, 2016; Zhang et al., 2015).

Nevertheless, to prevent confusion, we present the results of models with additional background knowledge separately in dedicated tables.

In general, the incorporation of information from *Wikidata* as additional nodes connected to the subject and object nodes, or as the shortest path between both, has a positive impact. For instance, on *FewRel (custom)*, the best model that uses the *Wikidata* shortest paths achieves an  $F_1$  score of 0.859. This is an increase of 0.095 in  $F_1$  compared to the base *fully+syn* GNN model without KG features.

*WordNet* features do increase the performance of all models, too. *WordNet* provides additional information about synonyms and related concepts, as well as various semantic relationships between words to the RE model. According to our results, the *WordNet* information is helpful for GNN-based RE.

However, adding the richer and more diverse *Wikidata* features to the graph increases the scores more than adding *WordNet* features. This might be because *Wikidata* provides more background knowledge, i.e., the relations entities are involved in the KG, which might be more valuable than the *WordNet* information.

All GCN models that use some sentence graph representation and additional KG features outper-

form the *Wikidata RDF2Vec*-based and *word embedding based* NN model. Especially, adding the *Wikidata shortest path* leads to best scores. This shows a successful fusion of text and KG information in a common graph representation, as the model that applies fusion outperforms the individual models.

## **7. Conclusion**

Our results show that combining multiple graph representations can improve the model’s predictions. Although our experiments revealed that none of the graph representations consistently performs best across multiple datasets, we can clearly see i) that most representations improve the performance compared to the standard graph representation, and ii) that the representations have a strong impact on performance, which makes the type of graph representation an important hyperparameter that is worth to be tuned.

Furthermore, the integration of background knowledge from *Wikidata* or *WordNet* positively impacts scores and can lead to an improvement of close to 0.1 in  $F_1$ .

In future work, we will investigate methods to integrate structured background knowledge beyond additional subject and object nodes and shortest paths between them. Furthermore, we will investigate how the model performance can be improved by removing wrong facts and adding missing facts to the KG.

## **8. Limitations**

The present work has some minor limitations that should be acknowledged.

Firstly, our models do not reach state-of-the-art performance. However, beating state-of-the-art performance was not the goal of this work. Instead, we investigate of different graph representations. As the difference to state-of-the-art is small, one can assume our GNN model to be set up correctly.

Secondly, even though our GNN models have significantly fewer parameters than *BERT (9M vs. 110M)*, our best models rely on token features derived from *BERT*. However, our training is faster than training *BERT* from scratch.

Thirdly, it is important to note that incorporating facts from a KG could make the model biased to the information stored in the form of triples in the KG instead of the information expressed in the sentence context. Future research could use explainability methods or attention mechanisms to determine which information the model prioritizes.



## Ethics

Any potential biases present in the relation extraction datasets or knowledge graphs used in our approach can impact the fairness and accuracy of the extracted relations. However, it is important to note that our work primarily focuses on the evaluation of different graph representations, which do not introduce new ethical biases themselves. Nevertheless, careful consideration should still be given to the potential biases inherited from the datasets and knowledge graph sources to ensure the ethical and unbiased nature of our approach.

## Acknowledgements

This work was carried out in the context of DiProMag, a BMBF (German Federal Ministry of Education and Research) funded research project under Grant No. 13XP5120B. This work was partially supported by: the Research Council of Norway through its Centres of Excellence scheme, Integrate – Norwegian Centre for knowledge-driven machine learning, project number 332645; the Ministry of Culture and Science of the State of North Rhine-Westphalia (Germany) through SAIL, Grant No. NW21-059A; the Deutsche Forschungsgemeinschaft (DFG) through the priority program RA-TIO (SPP-1999), Grant No. 376059226.

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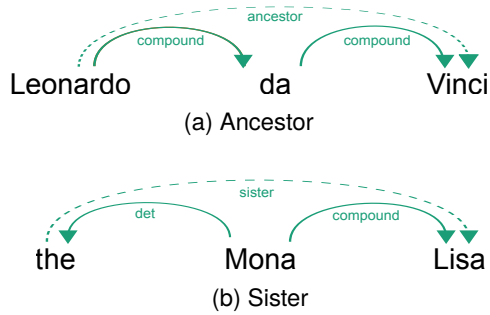


Figure 4: Higher order syntactic dependencies. Solid lines represent the syntactic first order dependencies, whereas the dashed lines represent the second order dependencies.

pages 2205–2215, Brussels, Belgium. Association for Computational Linguistics.

## A. Higher Order Syntactic Dependencies

We implement higher order syntactic dependencies as proposed by Tian et al. (2022). The syntactic dependencies serve as first order dependencies. Based on those, second and third order dependencies are added.

For example, second order dependencies establish directed connections between two tokens,  $token_i$  and  $token_j$ , if there exists a single token,  $token_x$ , along the non-directional shortest path connecting  $token_i$  and  $token_j$ . In detail, we define two distinct relation types based on the direction of the edges in the graph. If the connection between the tokens is  $token_i \rightarrow token_x \rightarrow token_j$ , we establish the *ancestor* relation pointing from  $token_i$  to  $token_j$ . If the relations are  $token_i \leftarrow token_x \rightarrow token_j$ , we add the *sister* relation between  $token_i$  and  $token_j$ . Examples of the two relations are shown in Figure 4.

The third order dependencies are defined similarly for the case of two tokens in between  $token_i$  and  $token_j$ , along the non-directional shortest between them.

We do not add inverse relations, as this is a hyperparameter of the graph preprocessing.